

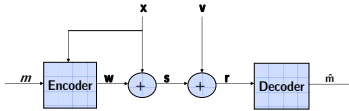
ABSTRACT

- Data embedding technique for speech signals, exploiting the **masking property** of the human auditory system
- Data embedding is performed by modifying the **Discrete Hartley Transform (DHT)** coefficients according to the principles of the **Scalar Costa Scheme (SCS)**
- Data embedding parameters of each subband are computed from the **auditory masking threshold function** and a **channel noise estimate**
- A **maximum likelihood detector** is employed in the decoder for **embedding parameters detection**
- The proposed technique is simulated by **embedding data in a speech signal transmitted over a telephone line**

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DATA-EMBEDDING MODEL

- Block diagram



- Notations

m message
 w watermark signal
 x host signal
 s combined signal
 v noise
 r received signal
 \hat{m} decoded message

- Definitions

$WNR = 10 \log_{10} \left(\frac{\sigma_w^2}{\sigma_x^2} \right)$ [dB]
 $SWR = 10 \log_{10} \left(\frac{\sigma_s^2}{\sigma_x^2} \right)$ [dB]

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DATA-EMBEDDING SCHEMES

- Ideal Costa Scheme

Costa, 1983: "Writing on Dirty Paper", proved that for IID Gaussian host signal and IID Gaussian noise **host signal interference can be completely avoided**

$$C_{ICS} = \frac{1}{2} \log_2 \left(1 + \frac{\sigma_w^2}{\sigma_x^2} \right)$$

- Scalar Costa Scheme

Eggers & Girod suggested a **suboptimal practical embedding rule**, that uses **dithered uniform scalar quantizers**

- Encode message m in $d = d_1, d_2, \dots, d_n$, where $d \in \{0, 1, \dots, D-1\}$
- Embed $d = d_1, d_2, \dots, d_n$ in $x = x_1, x_2, \dots, x_n$

$$s_n = (1-\alpha)x_n + \alpha \left(Q_\Delta \left\{ x_n - \Delta \left(\frac{d_n}{D} \right) \right\} + \Delta \left(\frac{d_n}{D} \right) \right)$$

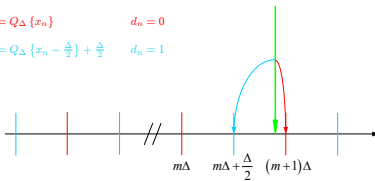
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SCALAR COSTA SCHEME ENCODER

Example: $\{\alpha = 1, D = 2\}$

$$s_n = Q_\Delta \left\{ x_n - \Delta \left(\frac{d_n}{2} \right) \right\} + \Delta \left(\frac{d_n}{2} \right)$$

- $s_n = Q_\Delta \{x_n\}$ $d_n = 0$
- $s_n = Q_\Delta \left\{ x_n - \frac{\Delta}{2} \right\} + \frac{\Delta}{2}$ $d_n = 1$



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SCALAR COSTA SCHEME DECODER

- The signal y_n is defined by

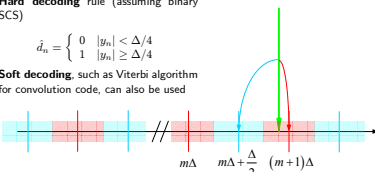
$$y_n = Q_\Delta \{r_n\} - r_n$$

and therefore $|y_n| \leq \Delta/2$

- Hard decoding rule** (assuming binary SCS)

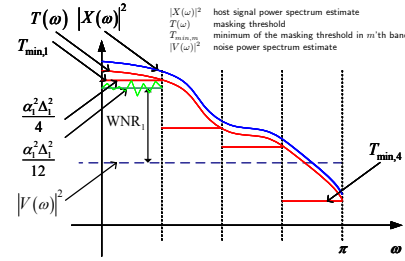
$$\hat{d}_n = \begin{cases} 0 & |y_n| < \Delta/4 \\ 1 & |y_n| \geq \Delta/4 \end{cases}$$

- Soft decoding**, such as Viterbi algorithm for convolution code, can also be used



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DATA-EMBEDDING USING PERCEPTUAL MASKING



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SUBBAND PARAMETER DETERMINATION

- The subband average embedding-distortion can be expressed by

$$\sigma_{e,m}^2 = \frac{\alpha^2 \Delta_m^2}{12} = \frac{10^{T_{min,m}/10}}{3}$$

- Scale factor determination**

Given a model or estimation of the subband noise variance $\sigma_{v,m}^2$, the scale factor α_m is given by

$$\alpha_m = \sqrt{\frac{\sigma_{v,m}^2}{\sigma_{v,m}^2 + 2.71 \sigma_{e,m}^2}}$$

- Quantization-step determination**

The subband quantization-step value is given by

$$\Delta_m = \frac{2}{\alpha_m} 10^{\sigma_{v,m}/20}$$

- To improve the **robustness** and **computational complexity**, Δ_m is quantized, in the log domain, to one of $\{\Delta^0, \Delta^1, \dots, \Delta^{J-1}\}$

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DATA-EMBEDDING DOMAIN

- Discrete Cosine Transform**

The masking threshold function should be transformed to the DCT domain

- Discrete Fourier Transform**

The DFT is a complex valued transform

- Discrete Hartley Transform**

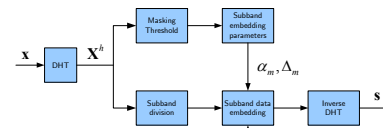
$$X_k^h = \frac{1}{\sqrt{N}} \sum_{n=0}^{N-1} x_n \cos \left(\frac{2\pi}{N} nk \right); \quad k = 0, 1, \dots, N-1$$

where $\cos(x) \triangleq \cos(x) + \sin(x)$

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ENCODER STRUCTURE

- Block diagram



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DECODER STRUCTURE

The decoder comprises of:

- Adaptive equalizer** which reduces the channel spectral distortion

- Joint subband **embedded-data presence detection** and **quantization-step determination**

- Embedded-data decoding**

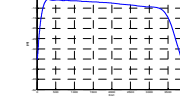
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TELEPHONE CHANNEL MODEL

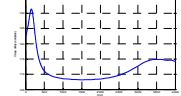
- Amplitude and phase distortion, u-law or A-law quantization noise, Circuit (white Gaussian) noise



Point A to point B transfer function



Amplitude response



Group delay

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CHANNEL EQUALIZATION

- Common adaptive equalization algorithms

- Time domain: NLMS, RLS
- Frequency domain

- There is need for a training sequence for the above algorithms. In case of a telephone conversation, listening to the training sequence can be annoying

- Solution: Select a chosen **audio/speech signal** as a **training sequence**

- Blind equalization algorithms

- Pros: A training sequence is not needed
- Cons: Not practical in our scenario, where data is embedded in a much stronger host signal.

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QUANTIZATION-STEP DETERMINATION (1/2)

- The estimated quantization-step will be one of $\{\Delta^0, \Delta^1, \dots, \Delta^{J-1}\}$

- For each subband the decoder decides on the tested quantization-step values, and defines G as their indexes

- For each quantization-step index of G , the decoder calculates the subband demodulated DHT coefficients

$$Y_{m,k}^g = Q_{\Delta^g} \{R_{m,k}\} - R_{m,k}; \quad g \in G$$

where m is the subband index and k is the coefficient index

- Define two possible hypotheses

- H_0 : correct quantization-step, with PDF $p(Y|H_0)$
- H_1 : incorrect quantization-step, with PDF $p(Y|H_1)$

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QUANTIZATION-STEP DETERMINATION (2/2)

- The log-likelihood ratio (LLR), for each quantization-step index of G

$$L_m^g = \log \left\{ \frac{p(Y_{m,k}^g|H_0)}{p(Y_{m,k}^g|H_1)} \right\}; \quad g \in G$$

- The quantization-step index that maximizes the LLRs, L_m^g

$$g^* = \arg \max_{g \in G} L_m^g$$

- The **estimated quantization step** in the m 'th subband is the quantization-step value that maximizes the LLR

$$\hat{\Delta}_m = \Delta^{g^*}$$

- The maximal LLR, denoted by $L_m^{g^*}$, is used in the subband **embedded-data presence detection rule**

$$\hat{m}_m = \begin{cases} 1; & L_m^{g^*} > T \\ 0; & L_m^{g^*} \leq T \end{cases}$$

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PERFORMANCE EVALUATION

Simulation setup

- Telephone channel model, RLS equalization (256 taps). Embedding data in frames with speech presence (detected by energy VAD).

The proposed data-embedding system performance is evaluated by the following objectives:

- Transparency MOS=3.95
- Embedding-rate RATE=(8000/256)*16*0.6=300[bits/sec.] (1 subband/frame, 16 information bits/subband, VAD detection rate=0.6)
- Robustness BER(coded)=-1.10⁻⁴

System	MOS	VAD rate	Error correction code	Embedding-rate (bps)	BER (coded)
Original, adaptively selecting 1 subband/frame	3.95	0.6	BCH (16,31)	300	$\sim 1 \cdot 10^{-4}$
Updated results, adaptively selecting 2 subband/frame	3.9	0.8	Golay (12,23)	600	$\sim 7 \cdot 10^{-1}$

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